QRL
SOUTH EAST

QRL SOUTH EAST

OPERATIONS MANUAL

2026

Last updated: 12 December 2025

Contents

PART 1 | GOVERNANCE & ADMINISTRATION 4
Reference Documents 4
Queensland Rugby League Affiliation 4
Female Nomination Criteria 5
Financial Reporting 5
Sale & Consumption of Liquor 5
Heat Policy 5
QRL Abeyance Period 6
Trial Period 6
Match Sanctioning & Permission to Participate 6
PART 2 | OPERATIONS MANUAL 6
Venue Management 6
Field Equipment and Configuration 6
Lighting Standards 7
Player Management 7
Participant Registration 7
Player Permits 7
Medical Clearance (40 years and older) 7
Player Eligibility 7
Classification of Players (Juniors) 8
Players Moving Between Grades (same age group) 8
Defaulters 8
Competition Management 8
Junior & Senior Competitions 8
Nomination of Teams 9
Required Minimum Players to Nominate a Team/s 9
Regrading / Withdrawal of Teams 9
Ground Managers & Duty Officials 10
Game Day Management 10
Game Times and Interchanges 10
Competition Points 11
Competition Ladders 11
Forfeits 12
Cancellation, Suspension, Postponement 12
Mercy Rule 13
Finals Eligibility 13
Injury Dispensation for Finals 14
Golden Point (Finals Only) 14
NRL On-Field Policy 14

Maximum Team Staff Allowed on Team Bench 15
Junior Coach Positioning – Game Day 15
Senior Coach Positioning – Game Day 15
Coach On Field Communication 15
Match Officials 15
Clearance Special Considerations 15
Tribunal 15
PART 3 | LOCAL BY LAWS – RUGBY LEAGUE GOLD COAST 16
RLGC COMPETITIONS 16
Game Times and Interchanges 16
Time-off During Matches – Junior Competitions 16
Time-off During Matches – Senior Competitions 16
Player Sighting 16
Player Uniforms & Equipment 17
SENIORS 17
Player Points Index System for Senior Competitions 17
A Grade Player Restrictions 19
U19s Player Restrictions 19
Hostplus Cup (HPC) to Rugby League Gold Coast Competitions 19
JUNIORS 21
Tweed Byron Group 18 Juniors Clearances 21
Junior Player Transfers – Grand Final Rule 21
15- & 18-Month Registration Window 21
Failure to Submit Core Player Lists 22
Representative Players – Team Nominations and Core Player Lists 22
RUGBY LEAGUE GOLD COAST FINANCIAL SCHEDULE 25

PART 1 | GOVERNANCE & ADMINISTRATION

This **2026** Operations Manual supersedes all previous versions and is a reference for all persons involved in the day-to-day management, administration, coaching, participating, officiating, and spectating of all Rugby League Clubs affiliated with the Queensland Rugby League (**QRL**) in the South-East Queensland (**SEQ**) Region. The rules detailed in this document will be operative and enforced for all rulings and proceedings from the date of issue.

Reference Documents

The Rules of the Queensland Rugby Football League Limited (**QRL Rules**), as amended from time to time, provide the framework under which all Rugby League is administered within the State of Queensland.

The rules detailed within this Operations Manual are to supplement the QRL Rules and to ensure the common interpretation and consistent application across all Rugby League Clubs affiliated within the South-East Queensland Region (QRLSE). All QRLSE Local Leagues follow and support QRL Rules:

- QRL Rules Part 1 – Introduction, Definitions and Interpretations
- QRL Rules Part 2 – Regional Councils
- QRL Rules Part 3 – Local Leagues
- QRL Rules Part 4 – Players and Coaches
- QRL Rules Part 5 – Tribunals

Should any information within this document conflict or contradict any of the QRL Rules, then the QRL rule as documented within the Rules of the Queensland Rugby Football League Limited (as amended from time to time) will have precedence. Please notify in writing, the QRL Area Manager of any such issues.

Rules of the Queensland Rugby Football League Limited
Constitution of Rugby League Brisbane Limited
Corporate Governance Charter - Rugby League Brisbane
Constitution of Rugby League Gold Coast Limited
Corporate Governance - Rugby League Gold Coast Limited
Constitution of Rugby League Ipswich Limited
Corporate Governance - Rugby League Ipswich Limited
Working with Children (Risk Management and Screening) Act 2000
Child Safe Guarding Policies
Blue Card Services
NRL Policies and Guidelines
NRL Laws of the Game - Community
NRL Code of Conduct
NRL On Field Policy
NRL Mixed Gender Policy
NRL Player Development Framework
Associations Incorporations Act 1981 (Qld)
NRL Facilities Guidelines
Community Rugby League Policy and Guidelines for the Management of Concussion (Nov 25)

Queensland Rugby League Affiliation

Each club which desires to participate in the Game in any given Football Year must complete the QRL affiliation application by the dates specified and prior to fielding any team in a match during that Football Year.

QRL have the right to refuse an affiliation application if the club has failed to meet its financial commitments, and/or the club is in breach of any QRL or sub-ordinate rule and has failed to remedy that breach within a reasonable time following receipt of written notice of that breach.

Female Nomination Criteria

To be considered for admission into the QRL South East Female Competition, clubs must first attain endorsement from their respective local league by 1 December 2025. Clubs will not be endorsed past this deadline. Final acceptance into the competitions will be determined by the QRL South East Competition Administration with consideration to the criteria outlined in the in this document (linked).

Financial Reporting

All Clubs will submit quarterly financial reports to QRL Staff Member within 14 days of the end date of the quarter. These reports shall include **a profit and loss statement and a balance sheet** (noting all cash in bank accounts, accounts payable and accounts receivable balances are recorded). The quarter financial dates are as follows:

- October 1st - December 31st
- January 1st - March 31st
- April 1st - June 30th
- July 1st - September 30th (end of year audited report)

Sale & Consumption of Liquor

The sale, advertisement and distribution of alcohol shall comply with the Liquor Act 1992 (Qld) and Guidelines for Liquor Licensees as administered by the Office of Liquor and Gaming Regulation. Designated licensed areas shall be marked.

All Clubs must comply with the QRL and Lion (XXXX) partnership requirements as set out in the XXXX Compliance Memo (2026). If clubs are found to breach the requirements within a 12-month period, the following penalties/fines will occur:

- **1st offence** – $500 fine
- **2nd offence** - $1000 fine and loss of competition points that constitute a win to all club teams.
- **3rd offence** - $1000 fine and all club teams being ruled ineligible for finals in that year.
- *Continual breaches **COULD** result in loss of hosting rights for the club and/or withdrawal of teams from all competitions.

Heat Policy

For any match during any of the Competitions, if the prevailing weather conditions necessitate some relief from the normal playing conditions, the following concessions may apply for that particular match;

All matches shall have compulsory drinks break as described below;

- Match Officials will call 1-minute “time-out” approximately halfway into each half to allow players to take a fluid break. Players will remain on the field and may only be tended to by the three (3) trainers listed. No coaching staff shall be permitted on the field;
- The NRL Sports Trainers’ National Accreditation Scheme On-Field Policy will be relaxed so that all three (3) trainers may carry water;
- The half-time interval may be extended and shall be done so after consultation of both the match and team officials.

The implementation of the Heat Policy shall be at the discretion of the Ground Manager (or their nominee) in consultation with Match Officials. The Ground Manager should reference the NRL Heat Guidelines for support.

If in the event of severe heat conditions, and with the approval of the Area Manager/Female Competitions Coordinator or nominee, the commencement of a match may be delayed, cancelled or postponed.

QRL Abeyance Period

It is important to note that the QRL has an Abeyance Period for rugby league matches, trials and carnivals involving any Body which is affiliated with the QRL. **The period will commence on the third weekend of October and finish after the second weekend of January inclusive**. It is stressed that if a QRL Affiliated Body or its players participate in a Rugby League event as outlined during the Abeyance Period it not only breaches QRL Policy but will also NOT be covered under the QRL Insurance Policy.

Trial Period

- Under 6 to Under 12s
    - No trials for Under 6 to Under 12 will be approved for sanctioning (including any historical events).
- Under 13s and above
    - As per season calendar for each local competition.

Match Sanctioning & Permission to Participate

All requests for match sanctioning and permission to participate in QRL sanctioned events, must be submitted by completing the relevant Form within the timelines indicated below:

Form	Minimum Timelines
Permission to Host (within Queensland)	14 Days prior to planned event
Permission to Participate	
Travel & Tour Application – Domestic & International	Host Clubs – Six (6) weeks in advance of commencement of tours Travelling teams four (4) weeks prior to departure date

Teams will not be permitted to forfeit any local competition fixtures to attend a QRL Carnival and Permission to Participate forms will be declined.

Clubs cannot permit players from other clubs to participate in carnivals. Clubs must select players from their own club. Any exceptions to this rule will only be considered under exceptional circumstances and must be submitted in writing to the Competitions Administrator for formal review and approval prior to the event.

PART 2 | OPERATIONS MANUAL

Venue Management

Field Equipment and Configuration

The playing field/s shall be marked and managed in accordance with the approved Rugby League Laws of the Game, International, Junior Rugby League Laws 6 -12 Years.

- ↕ RUGBY LEAGUE LAWS OF THE GAME INTERNATIONAL LEVEL
- ↕ NRL JUNIOR RUGBY LEAGUE LAWS 6 -12 YEARS

It is recommended that venues have a designated and clearly identifiable area for all interchange players and team staff, where they must remain unless fulfilling their required duties.

Corner posts, of a non-rigid material and not less than 1.25m high, shall be placed at the intersection of each touchline and goal line.

Goal posts pads shall be a maximum width and depth of 50cm.

All clubs must use QRL licensed 'Steeden Elite Match Balls' that display the **current** QRL logo for all sanctioned matches.

Lighting Standards

- The following lighting standards are required for training and competition matches:
  - **Training**: 50 lux **Competition**: 100 lux

For more information regarding lighting standards, please refer to the NRL Facility Guidelines.

Player Management

Participant Registration

- All players are required to be fully registered annually via MySideline.
- All On-Field personnel (Trainers) are required to be fully registered annually as a 'Trainer' via MySideline.
- All Managers and Club Volunteers are required to be fully registered annually as a 'Volunteer' via MySideline.
- All On-Field and Off-Field team personnel working with children under the age of 18, must complete the NRL Child Safety – Patrons of the Game course.

All registrations must be fully completed prior to any participation (training or matches). **Any club playing an unregistered participant (player, coach, trainer, manager, etc) will attract a fine as per the schedule of fees and charges with the possibility of loss of competition points.**

Player Permits

In addition to points outlined in QRL Rules Part 4; a player permit will only be granted on the condition that the club a participant is currently registered to is unable to offer the age group and/or division to the participant. Failure to achieve a Transfer of Junior Registration is not sufficient criteria for a permit to be granted. At the discretion of the Area Manager/Female Competitions Coordinator or nominee applications for permit may not be considered until grading has been completed or team nominations are finalised.

Medical Clearance (40 years and older)

In accordance with QRL Rules Part 4 -

> a) A person who is turning the age of forty (40) years or is 40 or over in that Football Year and desires to participate in a game under these Rules must provide to the relevant Administration Unit a certificate or report prior to participating in any game, training session or carnival each year.
>
> (b) The certificate or report must be issued by a medical practitioner registered in Australia stating:
>
> > (i) that the person is medically fit to participate in rugby league; and
> >
> > (ii) such other qualifications, terms and conditions as may be required by the QRL's insurance provider as part of the registration process.

Players over the age of forty (40) who have not provided an approved medical certificate will be deemed an ineligible player. Sanctions may apply as per QRL Rules Part 5.

Player Eligibility

A player cannot play in a lower-level game if they have already played a game that is of a higher division or age group in the same competition round or final round. Classification of Players must also be considered when reviewing Player Eligibility for Core Players.

Classification of Players (Juniors)

Every player within each team in the Under 13 to 18s competitions will be classified as either a 'core player' or 'non-core player' and are subject to the rules relating to the movement of players.

Junior clubs (Under 13 to Under 18), with more than one team in the same competition age group, are required to grade their players into teams based on skill level. The best and most skilled players must be allocated to the highest graded team and the least skilled players to the lowest graded team within the same age group. There must be 10 core players named following the completion of round four (4). Clubs must complete their Player Grading Register for each of its teams and submit to the Area Manager/Female Competitions Coordinator or nominee. Player's names must only appear on one team register.

Clubs with two (2) teams in the same competition or division must evenly distribute players between the teams based on performance and skill level, ensuring both teams are competitively balanced.

The Area Manager/Female Competitions Coordinator or nominee may determine a player's core/non-core status and their grading in the absence of a Player Grading Register.

Deliberate attempts to exclude players from the core player list to gain advantage for lower divisions/grades is considered a serious breach of these rules and may incur a fine as per the schedule of fees with a possible loss of competition points.

Players Moving Between Grades (same age group)

- Core players are unable to participate in any lower graded team but are permitted to participate in higher graded teams in the same competition age group.
- Non-core players listed on a higher graded team's Player Grading Register are only permitted to play down in the next lowest graded team within the same age group in their club.
- Non-core players are permitted to play unlimited games up in a higher grade at any time during the fixture rounds.
- Under no circumstances are lower graded players to be forced to play in a higher graded team within the same age group. The player and player's primary carer's consent must be obtained before using a lower graded player in a higher graded team.
- If a club has multiple teams in a single division of the same age group, there will be no lateral movement of players between the teams after round 4.
    - Requests for lateral movement can only be given because of significant injury or absence and must be submitted to the Area Manager/Female Competitions Coordinator or nominee for consideration.
- Non-core players may play up an age group, but not more than two divisions lower than the team they had been listed in on the core player list.

Defaulters

Clubs are responsible for collecting registration fees from players by 30 June of the Football Season and paying the required contribution to as per the schedule of fees. Clubs shall not play any player who has not paid their registration fee for the Football Season. Any club who permits a player to play in matches when that player has not paid their registration fees will be deemed to have paid those fees on the player's behalf and shall carry the financial burden of the unpaid fees.

Competition Management

Junior & Senior Competitions

Competitions will be classified as Junior (Under 6 to Under 18 years) and Senior (Under 19 and above) grade.

Guidelines for players in Under 6 to Under 12 competitions inclusive are as follows:

- Competition ladders and scores are not published.
- No finals series.

- No premiership trophies.
- All teams play an equal number of games across the competition where possible.
- Teams are structured in a fair and honest manner so that teams/players of similar ability play against each other as often as possible where clubs have more than one (1) team in the competition.
- Teams are divided into “Pools” rather than “Divisions” if applicable.

Nomination of Teams

- All team nominations are to be submitted to the Area Manager/Female Competitions Coordinator or nominee via the QRL SEQ Region Team Nomination Form a minimum of three (3) weeks prior to the scheduled commencement of competition rounds.
- The Area Manager/Female Competitions Coordinator or nominee reserves the right to decline any late team nominations.
- The Area Manager/Female Competitions Coordinator or nominee may allocate a team to a competition grade different from its nomination, considering factors such as the team’s results from the previous year, its playing squad, and the size of the competition.

Required Minimum Players to Nominate a Team/s

For a club to nominate 1 team it should attain a minimum number of registered players:

- Under 6 and Under 7 = 8 registered players
- Under 8 and Under 9 = 10 registered players
- Under 10 and Under 11 = 15 registered players
- Under 12 to Under 18 = 17 registered players
- Open’s (Men’s and Women’s) = 19 registered players

If player numbers fall outside the required guidelines, please contact your Area Manager/Female Competitions Coordinator or nominee for support.

Regrading / Withdrawal of Teams

Regrading at the Request of Club/Team

Any regrading requests should only occur up to the commencement of round 4 of the current season and will only be undertaken with the express approval of the Area Manager/Female Competitions Coordinator or nominee.

Teams requesting to be **dropped down** a division after **round 4** will be ineligible to play finals in that lower division should that request be approved. If the regrading is approved, all their opposing teams in that division will receive competition points that constitute a win.

A team **promoted** after a request to a higher graded competition will take their competitions points only and not ‘for’ and ‘against’ points. Teams being promoted to a higher graded competition will be eligible to play finals.

Regrading of Teams by the Area Manager/Female Competitions Coordinator or nominee

The Area Manager/Female Competitions Coordinator or nominee may also regrade teams at their discretion at any point during the season based on results, competition sizes and structure with consideration to the balance and integrity of the competition.

If a team is regraded at the discretion of the Area Manager/Female Competitions Coordinator or nominee, the allocation of competitions points, ‘for’ and ‘against’ and eligibility to play finals will be determined at the sole discretion of the Area Manager/Female Competitions Coordinator or nominee, with considerations to the fairness and the integrity of affected competitions.

Withdrawal of Teams

If a team withdraws from a competition throughout the season, future fixtures & results will be reviewed and/or adjusted at the discretion of the Area Manager/Female Competitions Coordinator or nominee.

A team withdrawal fee will be payable for each team withdrawn as per the schedule of fees.

Clubs with multiple teams in the same age group seeking to withdraw a team will be required to withdraw the lowest graded team unless approved otherwise by the Area Manager/Female Competitions Coordinator or nominee.

Addition of Teams

If a team is approved, the team nomination fee must be paid before the team will be added to the competition. New teams added to competitions will start with zero (0) competition points.

Ground Managers & Duty Officials

Ground Managers are responsible for the off-field environment of matches, and the enforcement of the NRL National Code of Conduct including managing spectator behaviour at games and always ensuring the safety and wellbeing of everyone.

Ground Managers are required to complete the Game Day Checklist prior to the commencement of matches.

The Ground Manager must be accredited and have a minimum of 1x per international field. **Games will not commence without a host venue Ground Manager present and visible (wearing a red vest). Both host and visiting teams are required to provide at least 1x Duty Official each.** Ground Managers and Duty Officials must be a minimum of 18 years of age.

For further information, refer to the Ground Manager Handbook.

Please find below a list of duties for a Home (Orange Bib) /Away (Yellow Bib) Duty Official-

- Monitor the behaviour of players, coaches, and spectators, ensuring a positive and respectful environment.
- Report any incidents or issues to the roaming or sideline Ground Manager (Red bib).
- Ensure necessary game reports or documentation are completed.
- Maintain communication with Opposition team officials & Ground Managers to ensure a smooth game day experience.
- Walking on/off match officials and any sin bin / sent off players.

Game Day Management

To view the SEQ Game Day Process, click here: SEQ Game Day Process.

Disputes, including those related to match scores or player eligibility, must be submitted to the Area Manager/Female Competitions Coordinator or nominee by 5:00pm Monday following the completion of the match.

Game Times and Interchanges

Age Group	Game Duration	Interchanges	Players / team list
Mini League (Under 6 -9)	4 x 8-minute quarters, 1-minute break between	Unlimited	N/A

	quarters + 2- minute half time break		
Mod League (Under 10-12)	2 x 20-minute halves, 5-minute half time break.	Unlimited	N/A
Junior International (U13-15)	2 x 30-minute halves, 10-minute half time break.	Div. 1 – 10 Interchanges Div. 2,3,4 - Unlimited	19 players
Junior International (U16-18)	2 x 30-minute halves, 10-minute half time break.	Div 1 - 8 interchanges Div 2+ - Unlimited	Div 1 – 17 players Div 2+ - 19 players
Junior Females (U13-17)	2 x 30-minute halves, 10-minute half time break.	Unlimited	19 players
Community Grade (U19+)	2 x 35-minute halves, 10-minute half time break.	Unlimited	19 players
Premier Colts (U19+)	2 x 35-minute halves, 10-minute half time break.	8 Interchanges	17 players
Premier Reserve Grade (U19+)	2 x 35-minute halves, 10-minute half time break.	8 Interchanges	17 players
Premier A-Grade (U19+)	2 x 40-minute halves, 10-minute half time break.	8 Interchanges	17 players
Masters (Over 35's)	2 x 25-minute halves, 10-minute half time break.	Unlimited	N/A
Community & Reserve Grade Women's	2 x 30-minute halves, 10-minute half time break.	Unlimited	19 players
Premier Grade Women's	2 x 35-minute halves, 10-minute half time break.	Unlimited	19 players

* Time off during junior and community senior competition finals will be applied for injuries only, irrespective of the fact that the referee may indicate time off for player misconduct or any other reason.

** Time off will apply for all Premier Grade competitions as per signal by the referee.

*** Interchange officials must be identified by wearing a Pink Bib that has 'Interchange Official' printed on the bib.

Competition Points

Competition points shall be allocated during the competition season in the following manner:

- A win shall be allocated two (2) competition points.
- A draw shall be allocated one (1) competition points.
- A loss shall be allocated zero (0) competition point.
- A bye shall be allocated two (2) competition points.
- A forfeit received will be classified as a 'win'.
- A forfeit declared will be penalised 1 (-1) competition points.

Competition Ladders

After the completion of competition fixtures, the team leading on the points table shall be number one (1) and the next team number two (2) and so on. The team at the top of the premiership table will be declared minor premiers.

Should teams be equal on competition points at the end of the regular season, the higher placed team(s) will be decided when the first of the following criteria, in order, favours one team:

- Points differential (points scored 'for' minus points scored 'against')
- Points scored 'for'
- Head-to-Head result(s) between the teams concerned
- Toss of a coin

Forfeits

Notification of forfeit must occur via the QRL South South East Region Forfeit Form by the timeline indicated in the SEQ Game Day Process.

Team Receiving Forfeit – A forfeit received will be classified as a 'win' and the team shall be allocated two (2) competition points, in addition to +50 'for' points.
Teams Declaring a Forfeit – A forfeit declared will be classified as a 'loss' and the team will be penalised one (-1) competition point, in addition to -50 'against' points.

Teams who forfeit for two (2) consecutive weeks or who reach a total of three (3) forfeits may receive additional fines from the Competition Administration. A letter will be issued to the club asking why the team should not be excluded from the remainder of the season. If a team has forfeited five (5) games throughout the season, the team may be withdrawn from the competition.

If a club forfeits a match, the club must forfeit the lower division/grade team first. **This rule is subject to special consideration with junior teams at the discretion of the Area Manager/Female Competitions Coordinator or nominee.**

Where a club has two teams in the same division and a forfeit occurs when they are scheduled play each other, the highest placed team will be deemed to have forfeited that match.

Teams will not be permitted to forfeit any local competition fixtures to attend a QRL Carnival and Permission to Participate forms will be declined.

Participation in any sanctioned QRL Carnival will be denied when local competition rounds are being played.

If a team forfeits a finals match, they are ineligible to participate in the remainder of the final's series.

Cancellation, Suspension, Postponement

Area Manager/Female Competitions Coordinator or nominee have the discretion to relocate fixtures due to hosting fields being closed or deemed to be not safe.

The Area Manager/Female Competitions Coordinator or nominee must be notified of all matches delayed, cancelled, or postponed. Clubs must agree on replaying the game within two (2) weeks at the discretion of the Area Manager/Female Competitions Coordinator or nominee.

If an arrangement in consultation with the Area Manager/Female Competitions Coordinator or nominee cannot be decided between both clubs, the game will be declared a draw, with one (1) competition point awarded to both teams.

Matches cancelled due to a washout of the entire round, will only be replayed at the discretion of the Area Manager/Female Competitions Coordinator or nominee. If a match cannot be replayed, the match will be declared a draw, with one (1) competition point awarded to both teams.

If a match is terminated when less than half of the match (has not reached the conclusion of the first half) has been completed, the match shall be declared a draw and one (1) competition point awarded to both teams.

If one half or more (e.g. first half has been played entirely) of the match has been completed, the score at the time play is suspended will determine the outcome the match. The competition point(s) and for/against points will be awarded accordingly on the competition ladder.

The Area Manager/Female Competitions Coordinator or nominee, at their discretion, may review and change the outcome of a match if a team is found to not be acting within the true spirit of the game.

In the event of the referee stopping a match after it has commenced due to a team having an insufficient number of players to continue, the match shall be deemed a loss by the team with the insufficient number of players. Temporarily suspended players (sin-binned) are included in the player count. Players dismissed from the field (sent-off) or who have retired from the game due to injury are not counted. Points scored, (for and against) at the time of the abandonment shall stand regardless of which team was leading.

Mercy Rule

All matches in the Under 13 to Under 18 competitions will have the option for the game to cease at the discretion of the coach of the losing team when there is a gap of fifty (50) points or more. The coach of the losing team may elect to conclude or continue the match. Should the losing team wish to continue the match, they must inform the Ground Manager.

Whenever the 'Mercy Rule' results in a game finishing before the designated match duration, this must be recorded on the match report. **Enter as Disputed and add note "Mercy rule applied".**

Scores entered in MySideline must reflect a fifty (50) point margin at the conclusion of the game and will be adjusted as necessary. **Enter as Disputed and add note "Mercy rule applied".**

Recommended suggestions for the coach of the leading team to employ to avoid an early end to the match:

- ↕ Reduce the number of the dominant team's players on the field.
- ↕ Return possession of the football to the opposition.
- ↕ Try players in different playing positions.

No other changes to the International Laws of the game should be made.

The Mercy Rule **does not** apply in finals fixtures. The Mercy Rule **does** apply to U13s & U14s positional play off matches.

Finals Eligibility

i. To be eligible for any finals series match, a player must have **played three (3) or more competition fixture matches** in the current season for their club prior to the completion of the final round of fixtures as well as satisfying other applicable qualification rules. For the purposes of determining the number of games played during the season, only one (1) match in any fixture weekend will count; multiple matches in different grades on the same weekend will only count as one match. In this case, the lower grade match shall count in determining qualification.

ii. All players who have met the minimum match requirement will qualify to play in the Finals Series in the division and/or graded competition where they have played most of their matches.

iii. If a player has participated in an equal amount of premiership competition matches in multiple levels of competitions, the player shall be deemed eligible for the lower level.

iv. Any player who has qualified for a lower-level competition, will still be eligible to participate in the Finals Series of a higher-level division or age group. If playing in multiple finals matches during the same round, the lower-level match must be played prior to the higher-level match

v. Where a team qualifies for a finals series and requires the use of players external to its regular team due to injury or illness, priority shall be given to select replacement players from the same calendar age group. Players from lower age groups are ineligible to participate

unless prior approval has been granted by the Competitions Administrator under special consideration.

vi. SENIORS ONLY: Players must have played three (3) or more matches in the local competition in the current season for their club prior to the completion of the final round fixtures. A player who has played in the majority of their games in the higher-level competition (e.g. A-Grade) but fails to gain selection, will be deemed eligible to play in the lower-level competition (e.g. Reserve Grade) provided the higher-level team is still active in their finals series and have played at least one (1) game in the lower-level team. Once the higher-level team has been eliminated from their finals series, that player will then be ineligible to play the lower-level competition.

Injury Dispensation for Finals

Any player who sustains an injury during a competition game or training, must provide a medical certificate and/or upload injury via MySideline within fourteen (14) days of the injury and a medical clearance to obtain eligibility for any missed fixtures. This must also be provided to the Area Manager/Female Competitions Coordinator or nominee.

Golden Point (Finals Only)

1. If scores are equal at the conclusion of normal time, a 2-minute break will occur (and coin toss) prior to a five (5) minute Golden Point period is played.
2. Remaining Interchange Cards to be handed to official and have 2x interchange cards returned for the Golden Point period if applicable.
3. In Golden Point, the first scorer of any point or points (e.g., field goal, penalty goal or try) will immediately be declared the winner.
4. If the score remains equal after the first five (5) minutes of Golden Point, teams shall immediately change ends for kick-off. Play shall continue for an unlimited time basis until the first point/s have been scored to determine the winner of the match.

Players temporarily suspended (sin-binned) are required to serve their full suspension, even if the match enters a Golden Point period. Golden Point is considered part of regular playing time, and all clocks are synchronized accordingly. For example:

- ↕ 73rd minute – 'Player A' gets sent to the sin bin
- ↕ 80th minute – Scores are locked at 18-18 so the match enters a Golden Point period
- ↕ 83rd minute – 'Player A' may enter back into the match

NRL On-Field Policy

All QRL Affiliated competitions adhere to the NRL On-Field Policy. A-Grade Men's competitions will strengthen the rules by implementing the below for Level 1 (Blue Shirt) Trainers:

- Level 1 Trainers in Men's A-Grade fixtures are allowed access to the playing field:
  - When facilitating an interchange of players,
  - When a try has been scored,
  - During a time-out called by the Referee for an injury,
  - During a drop out,
  - On three (3) occasions per half to carry messages to individual Team members when their team is in possession
  - Each Level 1 Trainer will be supplied with three (3) cards for each half. On each occasion Level 1 Trainer must hand a card to a Ground Manager or Interchange Official prior to entering the field of play. Level 1 Trainer must only enter the field of play after their team gains possession of the football and leave the field at the completion of the 4th tackle, immediately returning to the team bench area (i.e. running) without interfering with play or running behind the opposition team's defensive line.

- Level 1 Trainers must return to their team's bench area as soon as possible after fulfilling their duties on field. Must not give general messages to the team or otherwise assist in the task of coaching (save for the carrying of messages to individual team members) while play is progressing
- A Coach cannot act in the role of both on-field safety person (i.e. LeagueSafe, Level 1 or Level 2) and Coach during the same game. One individual is required for each role.
- As per the International Laws of the Game, Match Officials reserve the right to remove trainers from the field of play if they deem the trainers to be interfering with regular match play, regardless of whether a tactical card has been used.

Maximum Team Staff Allowed on Team Bench

- ↕ U6 - U12s Competitions: 6 team staff.
- ↕ U13s - U18s Competitions: 6 team staff.
- ↕ Open's Community Grade Competitions: 6 team staff.
- ↕ Premier Grade Competitions: 8 team staff.

*No injured players on the bench are allowed. Only active players and named team staff on the match sheet are allowed to be situated in the team bench.

Junior Coach Positioning – Game Day

At all times, the coach must remain at the team bench. There are exemptions for Under 6 coaches and Under 7 coaches. Coaches should remain at the team bench from Round 7 in Under 7 competitions and above.

Senior Coach Positioning – Game Day

Coaches are permitted to view the match from the team's bench, or behind the goal posts. However, coaches are only allowed to coach from the team bench (and not behind the goal posts). E.g., messages must be provided from the team bench and not from behind the field. There must always be an accredited coach within the team bench.

Coach On Field Communication

As per QRL Rules Part 4.2.5, no communication equipment is to be used for the purposes of on field communication or any communication between on-field staff and coaching staff whilst the game is in progress. To clarify, no communication equipment is to be taken on to the field of play.

Match Officials

Match officials are not to be approached, questioned, or harassed in any way by club officials, player or spectators either during, or after a match.

Clearance Special Considerations

- ↕ Junior appeal for special circumstances fee is $200.00 and must be paid prior to online application. If appeal is successful or participant takes up the option provided, $100.00 will be refunded.
- ↕ Online application and any supporting documentation must be submitted via Special Considerations form.
- ↕ All special consideration requests related to wellbeing are required to be supported by a qualified Mental Health Practitioner.

Tribunal

All QRL Affiliated competitions align with QRL Rules Part 5.

PART 3 | LOCAL BY LAWS – RUGBY LEAGUE GOLD COAST

RLGC COMPETITIONS

Game Times and Interchanges

Age Group	Game Duration	Interchanges	Players/team list
Mini League (Under 6-9)	4 x 8 minute quarters, 1-minute break between quarters + 2 – minute half time break	Unlimited	N/A
Mod League (Under 10-12)	2 x 20 minute halves, 5-minute half time break	Unlimited	N/A
Junior International (U13-15)	2 x 30 minute halves, 10 minute half time break	Div 1 - 12 interchanges Div 2+ - Unlimited	19 players
Junior International (U16– 17)	2 x 30 minute halves, 10 minute half time break	Div 1 – 8 interchanges Div 2+ - Unlimited	Div 1 – 17 players Div 2+ - 19 players
Community Grade 19+	2 x 35 minute halves, 10 minute half time break	Div 1 -8 interchanges Div 2 – 12 interchanges	Div 1 – 19 players Div 2 -19 players
Community Grade (DMC)	2 x 35 minute halves, 10 minute half time break	12 interchanges	19 players
Community Reserve Grade (DLC)	2 x 35 minute halves, 10 minute half time break	12 interchanges	19 players
Premier A Grade	2 x 40 minute halves, 10 minute half time break	8 interchanges	17 players

Time-off During Matches – Junior Competitions

Time off During Regular Season Rounds

No time off will be applied in Junior Competition (U6-17s) age groups during regular season rounds.

Time off During Finals

Time off during Junior Competition Finals (Under 13 Division 1, Under 14 Division 1 through to and including Under 17) shall be applied for injuries only, irrespective of any indication by the referee to apply time off for player misconduct or any other reason.

Time off During U13/14 Positional Play Offs

No time will be applied in U13 and U14 Challenge Positional Play Offs.

Time-off During Matches – Senior Competitions

Time off During Regular Season Rounds and Finals

Time off during U19s, DMC Third Grade and DLC Reserve Grade finals will be applied in the second half only, indicated by the referee for stoppages.

Time off during A Grade finals will be applied as signalled by the referee.

Player Sighting

U12 – U17 Competitions

Players and team staff in the U12 to U17 competitions must be sighted at the officials' registration table or Registrar/or nominee at least 30 minutes before the scheduled game time and before taking the field for the commencement of play.

Seniors

All Senior players and team staff must be sighted and verified by the Registrar or Game Day Manager no later than thirty (30) minutes prior to the scheduled commencement of the match.

Player Uniforms & Equipment

All rules addressing players and players' equipment are stipulated by the NRL Laws of the Game, International (13s+). The link to this can be found in Part 1 Governance and Administration of the QRLSE Operations Manual or by clicking here.

This includes, but not limited to:

Playing Socks
Players are required to wear official club-coloured playing socks.

No alterations, modifications, or variations to club playing socks shall be permitted.

Protective Guards

Any player wearing a medical guard must provide a valid medical certificate issued by a registered medical practitioner. The Rugby League Gold Coast reserves the right to request this certification at any time throughout the season.

Finals Structure

The number of teams nominated in any division will determine the finals structure- and will be determined by the MPWG and Area Manager.

The teams will meet in the Semi-Finals and Finals as follows:

FOUR TEAMS FORMAT	
WEEK 1	
GAME 1 – MINOR SEMI FINAL	3 V 4
WEEK 2	
GAME 2 – MAJOR SEMI FINAL	1 V 2
WEEK 3	
GAME 3 – PRELIMINARY FINAL	G2 LOSER V G1 WINNER
WEEK 4	
GRAND FINAL	G2 WINNER V G3 WINNER

FIVE TEAM FORMATS	
Week 1	
Game 1: SAT – Elimination Final	4 v 5
Game 2: SUN – Qualifying Semi Final	2 v 3
Week 2	
Game 3: SAT – Mini Semi Final	G2 Loser v G1 Winner
Game 4: SUN – Major Semi Final	1 v G2 Winner
Week 3	
Game 5: SUN – Preliminary Final	G4 Loser v G3 Winner
Week 4	
Grand Final: SUN	G4 Winner v G5 Winner

SENIORS

Player Points Index System for Senior Competitions

Guidelines

1 Players are indexed at the highest category based on their playing history in the last 5 years.

2 Premier A-Grade (U19+) are capped at 100 points per team per match.

3 Premier Reserve Grade (U19+) are capped at 80 points per team per match.
Community Grade (U19+) - DMC are capped at 60 points per team per match

4 U19 Division 1 is capped at 40 points per team per match.

5 U19 Division 2 is capped at 30 points per team per match.

6 Points are non-cumulative; each player shall be assigned to only one level, corresponding to their highest qualifying category as indicated in the table below.

7 No player can have a points value less than 0.

Concessions and Loading

8 Players who have previously played with the Club are eligible for a one-point discount per consecutive season, up to a maximum of five (5) points.

9 A player transferring from one club to another club within the Local League shall incur an immediate loading of two (2) points. The player shall continue to be subject to category points and applicable discounts in accordance with the PPIS criteria.

10 A player shall be classified as a *Junior* if they have played for a minimum of four (4) consecutive years with the same club, spanning from the Under 13 (U13) to Under 18 (U18) age groups.

Administration of the Player Points Index System

11 At the commencement of each season, an initial list of players and their corresponding points must be formally classified. All player points shall be submitted no later than seven (7) days prior to Round 1 at which squads will be locked on MySideline.

12 Upon submission, eligible players will be allocated to their respective squads with the appropriate player points applied. Any player whose points have not been submitted by the stated deadline shall be deemed ineligible to participate in Round 1, unless specific approval is granted by the Area Manager.

13 A list of all registered players and their corresponding points shall be provided to all Senior clubs prior to the commencement of Round 1.

14 Player additions made after Round 1 must be submitted by 5:00 PM on the Friday preceding each match. Any additions submitted after this deadline will become eligible to play only after points are verified in the following round.

Complaints and Player Points Index System Discrepancies

15 It is the responsibility of the club to ensure team compliance with player points requirements. Any failure to comply with this rule shall constitute a breach and will result in applicable penalties in accordance with the rules, policies and guidelines.

16 If a club believes that another club has breached the Player Points Index System guidelines, the club's executive committee must lodge a formal complaint with the Competition Administrator within 48 hours of the alleged breach.

Category	Criteria	Points

A	A player who has appeared in fifteen (15) or more games (combined) in the NRL or UK Super League within the last five (5) years	18
B	A player who has appeared in fourteen (14) or less games (combined) in the NRL or UK Super League within the last five (5) years A player who has appeared in fifteen (15) or more QLD or NSW Cup games (combined) within the last five (5) years	13
C	A player who has appeared in fourteen (14) or less QLD or NSW Cup games (combined) within the last five (5) years A player who has appeared in one (1) or more QLD regional representative games (City V Country) or equivalent in the last five (5) years	8
D	A player who has appeared in more than fifteen (15) or more A Grade or equivalent* games (combined) within the last five (5) years A player who has appeared in one (1) or more NRLQ match in the last five (5) years	6
E	A player who has appeared one (1) or more games in a restricted age statewide competition or equivalent** in the last five (5) years A player who has appeared in fourteen (14) or less A Grade or equivalent games in the last five (5) years	3
F	All other Senior Players	2
G	Junior player who has given four (4) or more consecutive years of service to the club from U13-18s	0

* Denotes any Premier Grade, First Grade, A Grade, Ron Massey Cup etc.

** Denotes Cyril Connell Cup, Mal Meninga Cup, Hastings Deering Colts, Harold Matthews Cup, SG Ball Cup or Jersey Flegg

A Grade Player Restrictions

Any player who has participated in a Premiership A Grade competition, or an equivalent level competition, in the current year or year preceding shall be ineligible to participate in Third Grade (DMC) or any lower-grade competition.

Any exception to this rule may only be granted under special consideration at the discretion of the Area Manager.

U19s Player Restrictions

Any player classified as a Representative Player under the QRL Rules Part 4 who is eligible for the Under 19 (U19) competition must participate in the U19 Division 1 competition.

Any exception to this rule may only be granted under special consideration at the discretion of the Area Manager.

Hostplus Cup (HPC) to Rugby League Gold Coast Competitions

Permits

Tweed Heads to allocate two (2) players from their top 14 contracted player list to each RLGC A-Grade club (except Burleigh) who do not count towards portability allocation

A maximum of (4) four players in total can be permitted from any *Hostplus Cup* team to a single non-*Hostplus Cup* RLGC club i.e., a total of four (4) players - not four (4) from each of the listed *Hostplus Cup* teams.

A maximum of four (4) Hostplus Cup players is permitted to play in a competition match for an A-grade team.

Regular Season Player Restrictions

If a HPC Club has a team on a bye, players cannot drop down to a lesser grade if their name appeared on the game sheet for the previous week. (this excludes the 18th player if not activated),

Players who have participated in majority of their matches in the Rugby League Gold Coast (RLGC) competition, as opposed to major competitions, are eligible to participate in RLGC fixtures during the round that major competitions are drawn a bye.

In the event of the previous week's match being washed out, postponed, or designated as a double bye round, the game sheet from the most recent completed match shall be used to determine whether the player's name appeared on the game sheet.

Senior Club Championship Points

SENIOR CLUB CHAMPIONSHIP POINTS SYSTEM		
Performance for all competition teams		
1st Place	15 Points	
2nd Place	10 Points	
3rd Place	10 Points	
4th Place	8 Points	
Behaviour		
If a Club does not receive any Code of Conduct or Match Review Charges during the specified milestones, the Club shall be awarded the corresponding points.		
Rounds 1-6	30 Points	
Rounds 7-13	30 Points	
Rounds 14-19	30 Points	
Compliance		
100% Coaching Compliance	30 Points	
100% Club Executive inductions complete (President, Secretary and Treasurer Induction Courses).	15 Points	
Patrons of the Game Module Compliance	100%	20 Points
	> 90%	10 Points
Financials		
Quarterly Financial Reports submitted on time for each quarter for entire year	15 Points	
Invoices paid to RLGC within 30-day payment term	5 Points	

JUNIORS

Tweed Byron Group 18 Juniors Clearances

The provisions of QRL Rules Part 4 – 4.1.9 transfer of junior registrations shall apply to all clearances to or from clubs affiliated with the Tweed Byron Group 18 Junior Rugby League.

For the purpose of this Rule, *Tweed Byron Group 18 Junior Rugby League* includes the following clubs:

- Bilambil Jets JRLFC
- Byron Bay Lennox Head Red Devil Dolphins JRLFC
- Cudgen Hornets
- Mullumbimby Giants
- Murwillumbah Colts JRLFC
- South Tweed Junior Rugby League Club
- Tweed Coast Raiders JRLC
- Tweed Seagulls JRLFC

Junior Player Transfers – Grand Final Rule

Players in the U14 -17s age groups classified as Division 1 players in the previous season — defined as those who participated in majority of games in Division 1 — are not permitted to transfer between RLGC clubs if the destination club was a Division 1 grand finalist in the previous year.

Any exception to this rule may only be granted under special consideration at the discretion of the Area Manager.

15- & 18-Month Registration Window

When a player has been approved for 18-month or 15-month Registration Window that player will be available to play in Division 1 of the age group below. Special Dispensation must be applied for with the Male Participation Working Group (MPWG) and Area Manager for approved players to play in Division 2 or lower in age group below.

The Junior Male Participation Working Group (JMPWG) will monitor player statistics and, if the player awarded dispensation appears to be dominant in the lower age group, MPWG reserves the right to remove the dispensation and revert that player to their calendar age group.

Disputes must be lodged by the club executive only. Should a club member believe a player has been incorrectly afforded dispensation, the club executive (on behalf of the complainant) is to send a letter of concern to the MPWG detailing the following:

1. Name of player in question
2. Name of the club in question
3. His or her team

All concerns or issues related to the above must be lodged with the QRL Area Manager who will consult with MPWG Chair.

If a club has a team regraded, resulting in multiple teams being placed within the same age group and division outside of the formal regrading process, no player movements to another club shall be permitted.

Failure to Submit Core Player Lists

Register will be made available to clubs prior to the commencement of Round 5.

Failure to submit the *Core Player List* for a team prior to the commencement of Round 5 matches shall result in the loss of competition points (points awarded for a win) for each match the *Core Player List* is not submitted for.

Representative Players – Team Nominations and Core Player Lists

If more than ten (10) CC or MM players are identified within an Under-15 to Under-17 team, the default requirement shall be the nomination of two (2) Division 1 teams.

Exception:
Where this requirement is not feasible due to the club's recommended player numbers, the final decision shall rest with the Competitions Administrator, following due consultation with the club.

Representative and Core Players are prohibited from playing in any Division 2 or 3 matches, irrespective of the age group. i.e., They must play in the highest division age group available at the Club where they are registered.

Representative and/or Core Players returning from injury or other special circumstances must seek approval from the QRL Area Manager to play in a division lower than Division 1. Such applications must contain a medical certificate and a clearance to return to play.

U13 & U14s Competition Structure

U13:

- 2026 Preston Campbell U13 Div 1
- 2026 Anthony Don U13 Div 2 Challenge
- 2026 U13 Div 3 Ryan James Challenge
- 2026 U13 Div 4 Nathan Friend Challenge

U14:

- 2026 Clinton Toopi U14 Div 1
- 2026 Anthony Laffranchi U14 Div 2 Challenge
- 2026 Brad Myers U14 Div 3 Challenge
- 2026 Greg Bird U14 Div 4 Challenge

NOTE: All 'Challenge' competitions shall not include a finals series. Instead, participating teams will compete in a Positional Play Off at the end of the season.

Team Nomination Guidelines

Clubs will be asked to nominate teams into the following competition Divisions based on where they believe is most suitable:

- Division 1
- Division 2
- Division 3
- Division 4

Final divisions will be determined based on team performance and outcomes recorded during the Grading Rounds and Preseason Trial Rounds. Please note regrading may occur as per 'Regrading/Withdrawal of Teams.'

If fewer than four (4) teams are available to form a division, the RLGC shall provide formal notification to all affected clubs.

Please note this may require adjustments to allocations of players pertaining to 'Player Allocations for Clubs with Multiple Teams in One Division' and the Classification of Players (Juniors).

Number of Teams Nominated by Club	Team Nomination Guidelines (U13-17 Age Groups)
1	• Team in Div 1 • Team in Div 2
2	• Two teams in Div 1 • One team in Div 1 & 1 team in Div 2 • Two teams in Div 2
3	• One team in Div 1 & two teams in Div 2 • One team in Div 1, 1 team in Div 2, 1 team in Div 3 & 1 team in Div 4 • Two teams in Div 1 & One team in Div 2 • Three teams in Div 1
4+	• One team in Div 1, two teams in Div 2 & 1 team in Div 3 • One team in Div 1, 1 team in Div 2, 1 team in Div 2 & 1 team in Div 4 • Three teams in Div 1 & One team in Div 2 • Two teams in Div 1 & One team in Div 2

Player Allocations for Clubs with Multiple Teams in One Division

Clubs shall, to the best of their ability, ensure that any teams nominated within the same division are allocated in a manner that achieves an equitable distribution of player competence.

Clubs with Two Teams in One Division

Clubs entering two teams within the same division must ensure that both teams are selected and managed to maintain competitive balance between them.

Monitoring of Grading and Trial Rounds

Player performance and team outcomes shall be monitored throughout the designated Grading and Trial Rounds to assess and maintain the equitable distribution of player competence and competitive balance

between teams. Clubs with two teams in one division remain subject to review and adjustment as deemed necessary to uphold this requirement.

U12s Scoring Obligations

Home team managers shall be responsible for recording the scores of games in the Under 12 competition. Such scores shall remain confidential, shall not be made public, and shall be used solely by the MPWG for the purpose of internal data review.

The *Home Team* shall be defined as the team listed first or positioned on the left-hand side in the match listing or schedule.

Junior Club Championship Points

Club championship points will be allocated for competition games only and will exclude all finals series.

Club Championship points are formulated as follows:

MAJOR CLUB CHAMPIONSHIP (Junior)

- Any Junior Club with 400 or more participants.

MINOR CLUB CHAMPIONSHIP (Junior)

- Any Junior Club with less than 400 participants.

JUNIOR CLUB CHAMPIONSHIP POINTS SYSTEM	
Performance for all competition teams	
1st Place	8 Points
2nd Place	6 Points
3rd Place	4 Points
4th Place	2 Points
Behaviour	
If a Club does not receive any Code of Conduct or Match Review Charges during the specified milestones, the Club shall be awarded the corresponding points.	
Round 1-6 (Juniors)	30 Points
Round 7-14 (Juniors)	30 Points
Registrations – Players & Volunteers	
Increase in Player Registrations from previous year	15 Points
Increase in Volunteer Registrations from previous year	15 Points
Retention	
Above League average	30 Points
Compliance	
100% coaching Compliance	30 Points
100% Club Executive inductions complete (President, Secretary and Treasurer Induction Courses).	15 Points

Patrons of the Game Module Compliance	100%	20 Points
	> 90%	10 Points
Referee Registrations		
For every participant in your club that is also an accredited and registered referee		
Clubs with less than 400 players	3 Officials	10 Points
Clubs with over 400 players	6 Officials	10 Points
Financials		
Quarterly Financial Reports submitted on time for each quarter for entire year		15 Points
Invoices paid to RLGC within 30-day payment term		5 Points

Club Championship totals are achieved by adding the total points for each club after the last competition round. If a club fields a composite team, that team will be included in the total team count for both clubs.

*Note a composite team's total club championship points will be divided evenly between the two composite clubs.

RUGBY LEAGUE GOLD COAST FINANCIAL SCHEDULE

2026 RLGC Financial Schedule		
Purpose	**Fee**	
Clearance Special Consideration Fee	$200	
Gate Entry - Seniors		
Regular Season Matches	$7 Adults	
Finals Series Matches	$10 Adults	
All players and team officials must pay the gate entry fee unless they present a valid QRL, SEQ, or RLGC pass.		
Gate Entry - Juniors		
Regular Season Matches	Nil	
Finals Series Matches	$8 Adults	
U13/U14 Positional Play Offs	Nil	
Failure to submit team sheets by midnight Thursday	1st Offence	Warning
	2nd Offence	$50

	3rd Offence	$100 and a show cause notice
Forfeit Fines – Juniors (GST not applicable)		
Forfeit after 8 PM Thursday preceding match prior to Game Day	$500	
Game Day Forfeit	$1,000	
Forfeit Fines – Seniors (GST not applicable)		
Forfeit after 8 PM Thursday preceding match prior to Game Day	$700	
Game Day Forfeit	$1,500	
Where a forfeit occurs, fifty percent (50%) of the fine will be forwarded to the non-forfeiting club. If the home club is the forfeiting team, Rugby League Gold Coast (RLGC) will retain the full amount of the fine. Late forfeit fines are not subject to GST.		
Prize Money – A Grade only	Premiers	$6,000
	Runner Up	$1,500
Team Admin Fees (GST inclusive)	**Grade**	**Fee**
	U6 - U7	$260
	U8 - U9	$350
	U10 - U11	$400
	U12 - U17	$575
	U19	$1,275
	Third Grade	$1,275
	DLC	$1,275
	A Grade	$1,275
Senior Videoing Fee Charged to hosting clubs weekly at 50% of cost	Invoiced directly to clubs based on number of games played each round.	
Referee Fees (GST inclusive)	**Grade**	**Cost Per Team**
	U6	NA
	U7/8/9	$125
	U10/11	$205
	U12	$240
	U13/14	$635
	U15/16	$865
	U17	$980
	U19	$2,545
	Third Grade	$2,675
	Reserve Grade	$2,675
	A Grade	$3,720

Invoices and AGM Voting

RLGC uses 30-day payment terms for standard invoices, and 7-day payment terms for all fines. RLGC reserves the right to change the payment terms as necessary.

If an invoice becomes overdue, RLGC will use reasonable endeavours to work with the club to resolve the payment issues, including (for example) exploring payment plan options.

If, after 45 days, matters relating to the overdue invoice have not been resolved, RLGC reserves the right to withdraw the club from the competition until a resolution is found.

EOY financials will be due the Friday before RLGC AGM. If financials are not submitted by this date, RLGC reserves the right to exercise the following powers (without limitation):

Suspend a club's right to attend and vote at the RLGC AGM

Reject a club's request for a pre-season trial to be played or suspend a club's right to participate in grading rounds

Terminate affiliation of the club to the Queensland Rugby League

Finance Variance

RLGC reserves the right to request information/invoices and delivery information from any/all vendors concerning purchases made by Clubs. A club's failure to comply will lead to an indefinite suspension of their affiliation and/or the club's leadership/executive.

Any variance above $1,000 value in stock (cost stock) or cash will result in an immediate audit of the affiliate.

This audit will be coordinated by RLGC, but an independent auditor or QRL-supplied auditor will carry out the audit. This expense will be paid for by the club.

Submitting Bank Account Statements

Clubs must, in addition to the 'Financial Reporting' requirements outlined in the QRLSE Manual, submit bank statements evidencing the balance of all accounts held by the Club at the time of submission.